

UX Interaction Template Pack

Empower your UX design with proven microinteraction patterns, rules, timing guides, Figma starter components, and a practical microfeedback checklist.

Whether you're learning UX, switching careers, or deepening your professional skills, this template pack makes microinteraction design clear, repeatable, and results-driven.



Document By: www.uxgen.academy

Mentored by: [Manoj Kumar](#)

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Microinteraction Pattern Library

What this is:

A curated set of the most effective microinteraction design patterns used in modern digital products — from button feedback to advanced UI state changes.

Why it matters:

You don't need to invent patterns from scratch. Smart patterns help users understand what's happening, reduce errors, and feel more confident using your product.



◆ Included Patterns



Button State Feedback Pattern

Idle → Hover → Active → Disabled

Use When: Users need clarity on action readiness

Example Interaction: Color shift + elevation on hover; subtle scale on tap



Form Validation Feedback Pattern

Typing → Inline validation → Confirm/Correct

Use When: Reducing form errors increases submission success

Example Interaction: Red error with hint, green checkmark on success



Progress Indicators Pattern

Spinner → Progress bar → Step indicators

Use When: Waiting times or multi-step flows need clarity



Toggle Switch Feedback Pattern

Off → On with motion + state color change

Use When: Clear binary state change with feedback



Toast & Notification Pattern

Action result → Non-obtrusive message → Auto dismiss

Use When: Communicating outcomes without interrupting flow



Skeleton Loaders Pattern

Placeholder skeleton → Content load complete

Use When: Reducing perceived wait time on slow data fetches

Interaction Rules & Timing Cheat Sheet

Microinteractions fail when timing or rules are inconsistent or distracting. This section gives precise, practical guidelines.

◆ Why Timing Matters

Human brains perceive motion differently from static changes. **Too slow → boring. Too fast → confusing.**



Standard Timing Rules

Interaction Type	Suggested Duration	Easing Curve	Notes
Button Press Feedback	80–120ms	ease-out	Fast confirmation
Hover/Highlight	100–150ms	ease-in-out	Smooth but clear
Loading Skeleton	300–500ms min	linear	Feels responsive
Toast Notification	3–5s display	fade	Enough to read, not distract
State Transition	150–250ms	ease	Natural flow between screens

Write these into Figma prototype settings or motion specs.

◆ Interaction Rules

Rule 1 — Predictability

Users should understand what will happen before they act.

Rule 2 — Feedback First

Immediate feedback beats delayed confirmation every time.

Rule 3 — Don't Hide Content

Microinteractions supplement content, never obscure it.

Rule 4 — Accessibility Always

All state changes should have keyboard and screen reader support.

Figma Starter Components

This is your plug-and-play library — ready to import into your UX/UI projects. Each component comes with built-in states and prototypes.

What's Included

Buttons

- Default
- Hover
- Disabled
- Loading state

Form Fields

- Text input (idle, focus, error, success)
- Dropdown with open/close animations

Progress Elements

- Linear progress bar
- Step indicators
- Spinner prototype

Toggle Switch

- Off/On states
- Motion prototype toggles

Toast Message

- Error, warning, success
- Auto-dismiss prototype



How to Use Components

1. Import the file into your Figma project
2. Use Variants to switch states
3. Link states in Prototype mode to simulate feedback
4. Customize colors to match your design system

Microfeedback Checklist for Personas

This checklist helps you evaluate and refine microinteractions with real users in mind.

How to Use It

Read the checklist before user testing or handoff to dev. Think of the user's needs, context, and expectations.

Persona-Centric Checklist

- ✓ Does the interaction guide the user's eye to the correct next step?
- ✓ Is feedback given within 200ms of user action?
- ✓ Can a user ignore the microinteraction if they want to focus on the task?
- ✓ Are all states accessible via keyboard and screen readers?
- ✓ Is textual feedback provided where color alone is not sufficient?
- ✓ Are animations short enough not delay task completion?
- ✓ Does the microinteraction match user expectations for the platform (mobile vs desktop)?
- ✓ Does it help prevent errors or recover from them gracefully?

Ready to Use - Anywhere

Download this UX Interaction Template Pack and put it into action today:

👉 Use it in student projects, professional work, portfolio pieces, and client deliverables.

Whether you are:

- A UX learner building foundational skills
- A professional refining your craft
- A career switcher needing practice artifacts

...This pack gives you usable design assets plus the theory behind them.



👉 Next Steps After downloading:



Open the Figma starter kit



Apply patterns to one of your live projects



Use the checklist during usability tests



Review your timing against the cheat sheet

Start designing better microinteractions today.

Need Help With Your UX Journey?

We're Here to Support You

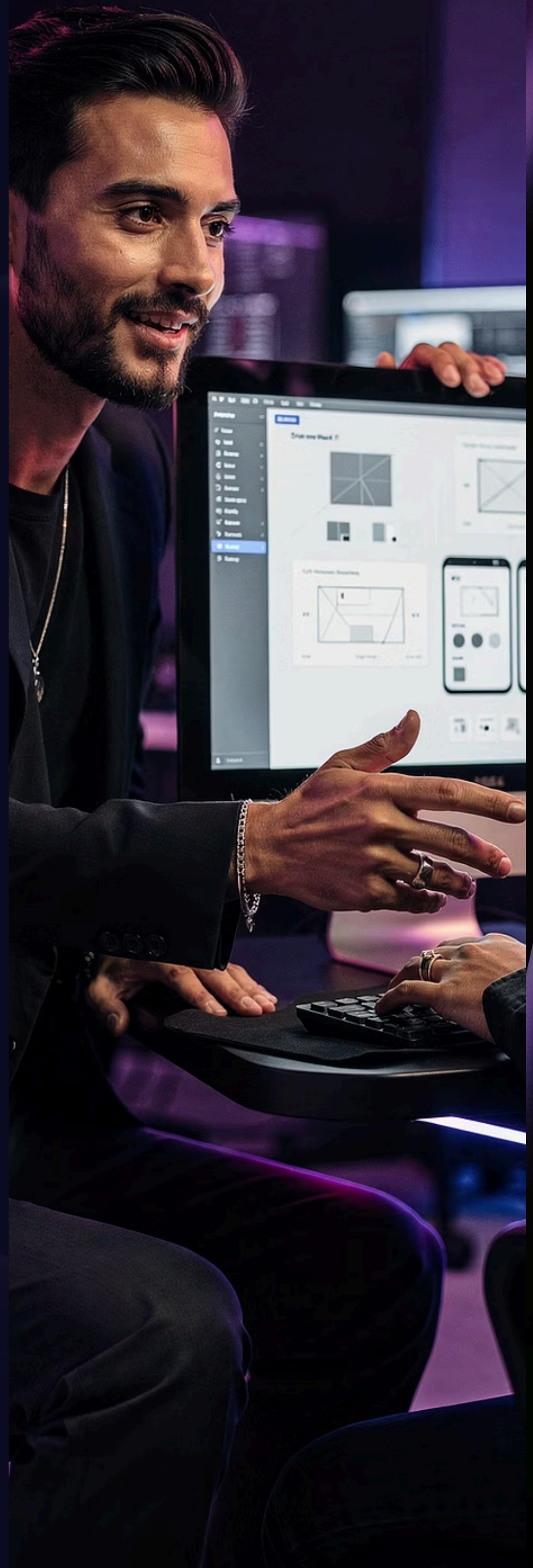
Learning UX research is a powerful first step. But real confidence and career progress often come from guided practice, real feedback, and expert mentorship. At UXGen Academy, we help learners like you transform theory into real skills — whether you're a beginner, switching careers, or upskilling for growth.

What We Offer

Our programs are designed to be practical, hands-on, and career-oriented, led by experienced UX professionals who've worked with global brands:

- **Industry-Focused UX & UI Courses** — Learn research, design, prototyping, usability testing, and more with real projects.
- **Live Mentor Support & Portfolio Guidance** — Improve your work with direct feedback from experienced UX practitioners.
- **Weekend & Flexible Learning Options** — Study without quitting your job or disrupting your routine.
- **Career & Career-Switch Support** — Build a portfolio, prepare for interviews, and gain the confidence to succeed.

Whether you're just starting out or preparing to level up your UX career, we're here to make that transition smoother and more effective.



How UXGen Partners With You.

Academy + Studio Experience

At UXGen, learning isn't just theoretical — it's practical, connected to real industry practice. Here's how we support **your growth as a UX learner and practitioner** at every stage:

Strategic UX Learning & Skill Building (Foundation + Real Practice)

- Structured UX research training
- Hands-on usability testing & interview practice
- Understanding Churn and retention from a UX lens

UX Audit to Action

- Prioritised UX actions
- Roadmaps aligned to product goals
- Design system & UI improvements

Implementation Support. From Classroom to Real Projects

- Guided UX design and prototyping
- Collaborate like a pro with product & engineering teams
- Ongoing measurement & optimisation mindset

Why UXGen Academy?

At UXGen Academy, we don't just teach UX theory — we prepare you to think and act like a real UX professional. You'll learn how to solve product problems with **clarity, data, and human insight** so you transition from student → confident practitioner.

Here's what you gain from learning with us:



Business-aligned UX Thinking



Actionable priorities that move KPIs



Faster impact with structured UX frameworks



Hands-on collaboration with product teams

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This is not a sales call. This is a **mentor-led support session**

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UX isn't just a skill - it's a way of thinking. If you ever feel stuck, curious, or ready to accelerate your career, we'd love to hear from you.

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Where learners become confident UX professionals.



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WhatsApp / Call: [+91 97185 40053](tel:+919718540053)



Ready to Take the Next Step?

If this guide helped you, imagine what structured mentorship and real-world practice can do.

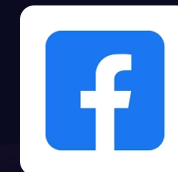
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